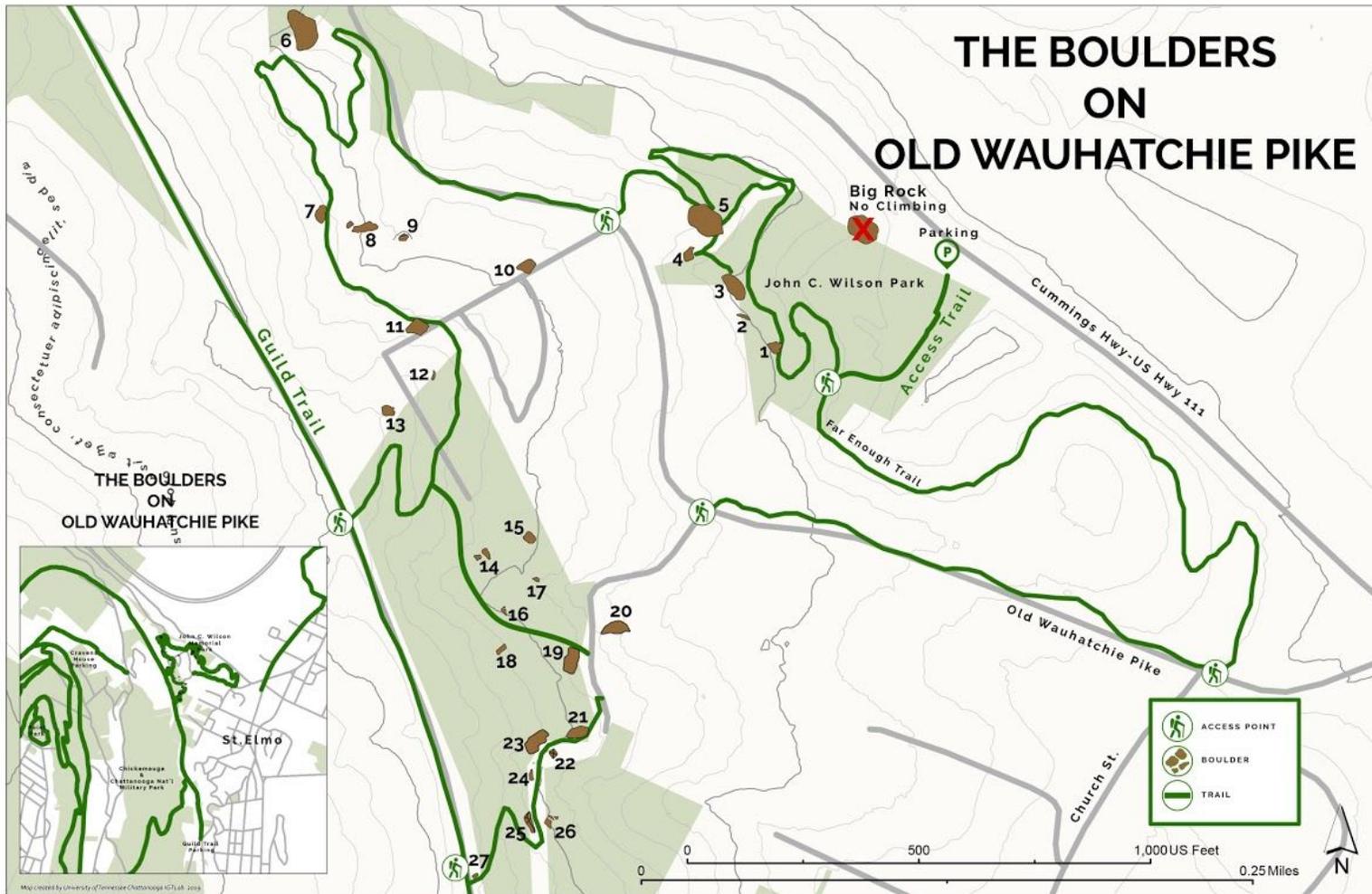


The Boulders on Old Wauhatchie Pike

A Bouldering Guide



1. The Slide
2. The Buldge
3. The Turtle
4. The Edge
5. Cliff Hanger
6. Siri
7. Wauhatchie
8. The Lookout
- 9 Hippo
10. The Fall
11. Buena Vista
12. The Piedrita
13. Asteroid
14. The Twin Boulders
- 15 High Point
16. The Split
17. The Cut
18. Hidden Secret
19. Acheson
20. The Mountain
21. Luna
22. The Ledge
23. Dino
24. Creek Bed
25. The Face
26. Hermanos Cercanos
27. Trail Head

Map credit to Jordan Haag and Charlie Mix.



CLIMB RESPONSIBLY AT WAUHATCHIE BOULDERS



Sign the waiver at lookoutmountainconservancy.org



No camping.



Obey leash laws and maintain control of pets.



Pack out and properly discard of all trash.



Fixed hardware is not permitted.



Brush off tick marks and excessive chalk. Only use a soft bristled brush to avoid damaging the sandstone.



Minimize erosion. Keep pads and gear on durable surfaces.



Stay on established trails. Do not trespass on adjacent private land.



Park in designated spots. Pay close attention to posted signs.
Respect private property.



Loud music and noises can disturb wildlife, other users, and private landowners. Keep a low profile.



Alcohol and drugs are not allowed on the trail or in the park.



Protect America's Climbing



The Wauhatchie Boulders are owned and managed by Lookout Mountain Conservancy (LMC), a non-profit land trust.

Visit lookoutmountainconservancy.org and sign the waiver for this bouldering park.

Parking and trail access for the bouldering area can be found via Lookout Mountain Conservancy's John C. Wilson Park, Guild Trail trailheads, and off Old Wauhatchie Pike. Chattanooga's Riverwalk also affords access by foot or bike.

Park only in designated areas and never block roads or driveways.

Warning: Rock climbing is dangerous and can result in death.. Climb and use this guide at your own risk. LMC allows climbing and bouldering in accordance with the TN Rec Use Statute. This guide is only a reference and information provided here is subjective and may not be accurate. Nothing in this guide provides any assurance of safety. The user of this guide assumes all risks associated with using the guide, and all risks associated with rock climbing.

Boulder Number/Name (corresponds with map)	Problem Name	Estimated Grade	Boulder and Problem Description
1. The Slide			A bunch of fun, varied lines that dial in your footwork and slopey grabbers.
	English Ivy	V1	Start on arete to pull around the left side, then climb up the face aiming for a nice, big hueco
	The Groove	V2/3	Start with an incut right hand crimp and left hand wherever in the groove. Work up the groove via cool, sculpted holds.
	Project	V9?	Square up on tiny sharp crimps and jump/dyno straight up to the hueco.
	Barishnikov Dyno	V4	Start on Slide arete. Mantel up, then ballet your feet to set up for a big move to the hueco out left. From hueco, go straight up.
	The Slide	V3	Awesome. Pads on both sides of the arete!! Hp40-like grooving and footwork. Straight up blunt prow with groove.
	The Hole	V1/2	Climb face to hueco. Get sloping lip, kick a right foot way out right in another hole to start rolling over. Slap, stretch and get that right hand ledge, then summit.
	The Fence	V0	Up nice patina edges and sidepulls to a little block-crack mantle. Fun.
2. The Bulge			One plug of sandstone tucked in the hillside.
	The Bulge	V1	Climb iron rails over diagonal features and up slab. Careful of the landing.
3. The Turtle			A big rounded boulder with slabby, technical climbs.

	Turtle Fur	V8/9	Stand start. Crimp and power-tech up through a sloping top-out.
	Turtle Man	V1	Classic. Start from obvious scoop. Mantle up and finish slightly right. Find the blowhole!
	Pebble Beach	V1	Slabby pebble smears straight up to finish as for TM.
	Ride the Rail	V0	Stand start and traverse the iron rail left to mantle it and top out.
	Ride the Rail Sit	V1	Sit start, hands on the rail. Surmount mantle and traverse left as for RtR.
4. The Edge			Hidden below Cliff Hanger is this nice boulder with three cool problems.
	Left Slab	V0	Start on far left, climb straight up.
	Middle Slab	V0	Climb middle of face up scoops, pockets and slopers.
	Right Arete	V1	Great moves, a nice line. Start off the lower stone stairs (pads!!). Step on to the sloping arete start, then tick tack left right up the blunt prow to top.
5. Cliff Hanger			The big one with lots of problems almost all the way around. Spotters and pads please!
	Warm Up Muffins	V0	Climb fun scoops and slopes up face left of big pine tree.
	Graffiti Eye Ball	V3	A slopey match start, then quick pop up to good holds, to either finish left for more juggin, or right to some cool wide reaches.
	Unterclick	V2	Reach up high for jug start. Reach jugs then get the sweet right undercling. Set your feet and reach to a nice left pinch up high.
	The Hidden	V1	Great moves and holds right up face. Start on some nice jugs about 5' off the ground and climb straight up. The holds are good! Top out by moving right.
	Pump Track	V0	Start hands on a low shelf, crouched up. Climb through edges, then move left to finish as for Fish Mouth.
	Fish Mouth	V2	This one is roughly the blunt northeast arete of the boulder. Starts on twin sidepull jugs. Make a big move, or work out smaller holds to gain jugs. Work feet to set up another reach to a fish mouth shaped hold and mantle over. Finish through a crack to top.
	Hammerhead	V3	Cool problem with funky holds starting on prominent hammerhead/hourglass feature. Sit start on twin sidepulls. Crank

			undercling move to big sidepulls. Fiddle through rounded meathooks and techy undercling top out. Clean the top before summiting. Pads!
	Chip & Lindsay's Adventure	V2	Stand start on big jug. Bust up through very incut features to big sidepull feature--kinda a right-facing mini corner. Honk the big jug horn then move right to top out on great holds.
	Low Slope Shelf Start?	V6/7?	Nice potential for a gut buster sit start off this very sloping shelf.
	Yo Bro Adventures	V3	Stand start on obvious jug-hueco. Bust move up and right to nice rib-jug. Up left to another jug-hueco. Keep it together for the tricky top out (go up there and clean it first). Pads!!
	Project	V10?	This one involves a bad pinch. Start standing from undercling and pinch. Or start as for Old Greg. Or heck, start even lower to make it harder! However you get there, power into the undercling and pinch at about ~6' height, then bust a move straight up to a jug. Finish over the top.
	Old Greg	V5/6	Start matched in crimpy, crozzly undercling. Do set up moves then a big move for sloper. Big moves and jugs slightly right take you over a pretty friendly top out--the holds are there. Pads!!
	Chief Wauhatchie Right Finish	V4	Start up CW, but at jugs at 8', reset your left into an undercling sidepull and do big move out right to a sloper-ramp. Move right and up past tricky moves to top jugs. Pads!!!
	Chief Wauhatchie	V4	Sit start in juggy low pocket. Bust moves up jugs, sidepulls and undercling. Do big move to a loaf, match head straight over for juggy top out.
	Cheif Wauhatchie Left	V5	Sit start same as CW, but bust up and left across slopey holds to finish up Shark Mouth. Cool moves.
	Shark Mouth	V3	Stand start on lumpy jugs. Left into big undercling, then go get the "shark mouth". Match and bust big move to jug. Finish up jugs straight over. Pads!!
	Cliffhanger	V1	Stand start on left side, on lumpy jugs. Fun moves up and slightly left to top out through a groove. Pads!!
	Le Patio	V1	Furthest left before you'd hit the old stone wall. Sit/low start on pebbly holds and climb stright up. Finish through groove of Cliff hanger to top.
6. Siri (means "Hidden" in Swahili)			Good quality, good height and nice variety, the Siri boulder offers something for everyone. Formerly hidden under vines.

	Clever Knee	V1	Start hands in sidepull pods. Climb up to obvious big ear and top out.
	Clever Knee Low	V4	Sit start. Left hand in big scoop sidepull, right hand in slopey pocket. Bust a tough move to finish up CK.
	Red Devil	V3	Quality. Ever heard of a barndoor? Up the middle layback/sidepull features from a sit start. Climb straight up to sculpted top out holds.
	Project	V10?	Stand start iron crossed, with crimp sidepull in right hand, patina crimp in left hand. Hard dyno or tiny scoops with the left (?) to gain the top.
	Big Reveal	V5/6	Start left gastoned in sidepull-crimp that's about 5' off ground; right hand wherever you can reach that's good in the crack feature. Pull on and bust a move up and slightly left to top out obvious scoop-fin thing. Maybe stack a pad if you're short to get started.
	Big Reveal Sit Project	V9?	Sit start with crack-sidepulls (same as DLS). Climb up and left to finish as for Revealed Stand.
	Dorsal Loaf	V4	Tons of fun on cool holds. Start matched on two crimps close together. Pop up to a good, rounded jug. Tricky moves get you to the top out loaf.
	Dorsal Loaf Sit	V6	Sit start with crack-sidepulls (Same as BRS). Bust a tough move to get to start hols of DL Stand. Finish up DL.
7. Wauhatchie			Quality rock, excellent warm-ups, and fun climbing right off the trail.
	Everybody To the Right	V1	A fun traverse. Start way left in big, juggy scoops left of tree. Traverse all the way right to top out on NU.
	Well Behaved	V0	Start right of tree, climb up.
	Viney Hiney	V0	Low start, climb cool holds up face to top out.
	A Step Up	V1	Undercling stand start. Climb face past edges and slopey jugs.
	Numero Uno	V0	Nice arete, furthest right problem.
8. The Lookout			Work in progress - A big hillside boulder with cool features and nice position.
9. The Hippo			Work in progress - Like a buried treasure, this animal may offer a few good ones.
10. The Fall			Right by the paved road.
	Like a Pheonix	V0	Climb cool jugs up center-left of face.

	Rise Again	V1	Reach high for the stand start incut hold on the right arete edge of boulder. Climb cool holds and slopey scoops on the right side of the face
11. Buena Vista			A variety pack of slightly steeper lines, funky angles and interesting moves.
	What a View!	V4/5	Start with left and right hands in obvious underclings. Grab a patina crimp, and go for the jug. Top out up and slightly left. Like a gym problem, but the mantle could get you.
	Angle Fangle	V4	Fun. Stand start with high hands (~7' up): two crimps about a foot apart. Bust up and left to pocket, then big jug and top out.
	Angle Fangle Low	V6-8	Figuring out a logical and pleasant start is a little wierd with this one, hence the long description. Climb it how you like, and have a good time doing it. Lowest start: start pebbly undercling left, and big slopey undercling right. Grunt your out to crimps, then head up and slightly right to finish for AF. Or start a move or two up, from gaston left and slopey right sidepull.
	Vista Crack	V0	Climb obvious crack right of arete. Trend left (in front of tree) to top out through features hidden in the moss. Spotters and Pads!!!
	Cut and Chopped	V2	Start squeezing two wide sidepulls. Climb up and over bulge using sidepulls and edges.
	Look Ma, I'm Dave Graham!	V6/7?	A cool one with unique movement and interesting holds. Start sitting left on wide vert sidepull, right in obvious pocket-pinch. Bust up left to crimp and crimp some more to pull over the bulge. Cool holds, a knee bar and toe hooks will make you feel like a 21st century boulder toad.
12. Piedrita			Little boulder that packs a punch.
	Sales Job	V3	Fun one! It's not all about size. Sit start the left arete; left hand in bottom of big scoop, right on a square sidepull. Move around slightly right to top out on jugs.
	Lil' Dyno	V4	Start matched on low holds, square up, and launch for jug at the lip. A proper dyno for a little boulder!
	Bread Loaf	V1	Low start matched in obvious jug-pod. Climb up and left a bit, to get the "loaf."
13. Asteroid			An inviting boulder with striking round pockets and huecos.

	Traversaroids	V3/4	Start far left on obvious shelf. Climb right across pockets to top out on far right side.
	One Hit Wonder	V1	Left side, start matched in a large pocket/dish at chest height. Climb up and slightly right to top groove.
	Nose Job	V1	Start in middle, hands in good scoops. Climb straight up.
	Space Rocks	V3	Start same as NJ, but just right, then up over edges.
	Can You Dig It?	V5	Sit start low, with right hand in undercling, and left squeezing on the lip-sloper. Or match-start the undercling to make it a bit harder. Climb up scoops and finish up Space Rocks. Or finish any direction you want.
14. The Twins			Two boulders close together, the left a slabby prow, the right an overhanging multi-angled thing.
	Rock Mont	V0	On the left boulder. Classic slabby prow up scoops and foot smears. A great feature.
	Lay It Down	V4/5	On the right boulder. Laydown start that somehow works out. Start matched on obvious square edge. Throw a heel or foot way out, down and right. Roll up the squeeze prow. Pedastal rock is off.
	Blast Hole	V0	On the right boulder. Pedastal is on. Climb up the middle.
	Slotky's Deli	V5	On the right boulders. Start hands in obvious pockets in a seam. Feet on the pedastal is okay, just a big easier; feet off is harder of course. Punch up the slopers and squeezers to top out.
15. High Point			A fun round boulder with commanding central position over the boulder field. Great views and fun problems!
	Hand Jam Ma'am	V0	Short crack with a jam.
	High Council	V1	Scoop slab to turtle back top out.
	Skeeter Them Feet	V1	A nice prow feature. Climb the slabby squeeze prow from stand start. Right hand in groove, left hand up little dimples and scoops.
	What a View!	V4	Left hand in groove. Slap up and right then grunt through more groove moves.
	She's Twenty One!	V1	Up groove pockets to flat top out press.
	More the Merrier	V1	Far right side. Up features to a mantle.
16. The Split			Two small ones tucked in the gully.

	Mantle Practice	V0	On the right block, a little guy. Grab lip, mantle straight over. Press it out.
	Square Cut	V0	On the left block. Climb a short face line up the middle.
17. The Cut			Another small good one tucked in the gully. Find the metal spike on the left side.
	Iron Spike	V1	From matched low sidepull, climb up to spike jug.
18. Hidden Secret			Quality, variety, fun problems--come try it, hidden up in the woods.
	Three Sided Traverse	V2/3	Lip traverse-ish covering three sides of this boulder. Start on uphill arete, climber's right side of boulder. Traverse down and left.. Come across slopey face. Turn corner and finish past cool pockety face to uphill arete (near a tree) and mantle.
	5 o'clock Grunt Sit	V2	Squatty sit start with left undercling and right hand in crack. Grunt up and climb straight up to finish.
	5 o'clock Grunt Stand	V0	Start left hand in big scoop sidepull, right wherever. Finish straight up.
	Out in the Open	V0	Start left hand in small scoop sidepull, right out in vertical groove. Pop back and forth up sidepulls to top. Fun moves.
	Dobber Robber	V1	Start in middle of face, left hand wherever, right hand in loafy sidepull at 6'. Climb straight up to sloper topout.
	Bless the Curse	V2	Start squatted low, hands in a horizontal feature. Left hand in a pocket-edge, right hand on a pebbly edge. Crank up to vertical right hand sidepull, then staright up the face. Boulder at base of tree stump is off.
	Shy Arete	V1	Sit start right of arete, hands close together on incut edge and sloper. Climb up using arete, and finish a bit right over top.
	Elephant Ear	V0	Sit start in undercling, climb obvious flake to top
	Ramping	V0	Start right facing corner from a foot ledge with NO HANDS. Okay, now you can use your hands to hit the top and mantle.
19. Acheson			A striking roadside prow.
	Acheson Slab	V8?	Interesting challenge. Start in seam holds and make a big, long move up to holds or a sidepull thing. Finish up face.
	Troll Toll	V5	Awesome. Start matched, sitting, from low sloper dish. Pull on and crab your way up arete to a scintillating top out.

20. The Mountain			Nice rock and loads of fun problems on the downhill side of the road.
	Roll Deep	V1	Start above small pedestal rock (pad!). Climb cool sculpted holds straight up.
	Gramiccis	V1/2	Start chest high pockets, then slap straight up.
	On the Spot	V1/2	Sidepull/undercling start, pop to nice edge, then top out.
	Coming Up	V2	Undercling start. Climb straight up to top out.
	Don't be Vein	V1	Start on two small holds low, the pop to iron vein. Move a bit left then top out.
	Do WHAT?	V0	Mantle up and top out
	Do WHAT sit start	V1	Undergoing sidepulls to start. Mantle up and out.
	Dun Buggy	V0	Side pull scoop start. Climb straight up.
	William	V0	Far right side. Start at hole, climb up.
21. Luna			An overhanging trailside bulge with straightups and a traverse.
	Finish Line	V0	Fun pulls from sandy jugs and a heel hook.
	Muzzle Loader	V1	Five feet right of FL, crank from jugs up pebbly groove.
	Moon Beam Sit, Left	V4	Start on obvious low crimps. Grab hueco, then get left pistol grip sidepull. Set up for a big move up and over the bulge to a slope jug.
	Moon Beam Sit, Right	V4	Same start as MBSL. From heuco, move rightish through a lip sloper and up the groove.
	Craters	V0	Straight up heucoed crack-groove about ten feet left of tree.
	Moon Walk	V3	A R to L traverse that's about half of the Luna Tunes. Same start as LT, but exit up and left earlier, along the sloping finish jugs of Moon Beam Right.
	Luna Tunes	V5	A R to L traverse. Start on jug just left of tree that's on the boulder's far right side, next to stone work. Make funky slab-hueco moves left. Drop in along slopey lip holds. Get to the pistol grip and bust through to sandy jugs. Keep riding to finish up FL.
22. The Ledge			On the back of this downhill side of trail boulder is a fun bulge problem.
	Kudzu Buddies	V2	Start hands high on two close crimps. Mantle up and over slab.

	Kudzu Buddies Sit	V5	Cool holds and moves into the fun stand start. Finish as fo KB. Start off dirt shelf, to the right side of the boulder. Funky moves along up arete and face to finish up KB.
23. Dino			An overhanging chunk for steep crushing.
	Payback layback	V2	From stand, climb up right facing sidepulls to a pebbly loaf top out hold. Pads!
	Dentist	V4	Starhands on sloping shelf. Engineer moves up into the toothy crack, then bust a gut over the mantle.
24. Creek Bed			Start in dry creek bed.
	High and Dry	V0	Up the funky face right of arete. Hidden jugs mark the start.
25. The Face			A slab of sandstone right on the trail. A techy challenge in the middle, with fun "mountaineering" lines on left and right.
	Ridge Traverse	V0	Start standing on left side. Traverse up and right to peak and top out.
	Kraftwerk	V4/5	Start hands in crimp sidepull/gastons. Very tricky feet get you to better holds and the top.
	Tailored For You	V2/3	Barndoor lean your way up foot smears and open hands along the arete (arete forms the left edge of Gilly Gully corner).
	Gilly Gully	V0	Climb the fun corner feature that trends slightly left.
	In the Crowd	V0	Climb the next corner feature over, then goes up and left.
	Round the World	V1	Start as for In the Crowd. Climb to shy of the lip, then traverse along line of edges to left lip and step off at Ridge Traverse.
26. Hermanos Cercanos			Below the trail, this one offers a nice arete and other fun problems.
	Cleaved	V2	On the shorter, angled boulder to the left. Start sitting on right side. Climb up funky moves to mantle on pointy bit.
	Siblings	V3/4	From sit start, climb the face that's left of the arete. Climb straight up from a sit start.
	Brother Arete	V2	From sit start, climb the main overhanging arete via cool scoops, sidepulls and edges.
	BFAM (Brother From Another Mother)	V1	Climb arete on the right boulder (closest to the trail).

27. Trailhead			Two short lines on quality rock--more than meets the eye here...
	Gilded Lily	V1	Start in big left facing sidepull. Climb up and left to use arete jugs.
	Recreation Nation	V3	Start on big iron jugs. Bust over the bulge via a fun and techy mantle.

This guide was originally created by Access Fund for Lookout Mountain Conservancy, for the 2019 Wauhatchie BoulderFest. This event was a grand opening celebration for the boulder field. Thanks to all the organizations, businesses and volunteers who sponsored and supported that event.

Thanks to graphic designer Bree Grosshandler for generously designing the event graphic and poster:



Guide updated 12/12/2019